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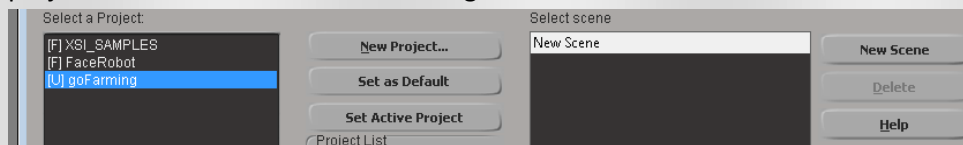
XSI Job Submission Manual

1. Account info

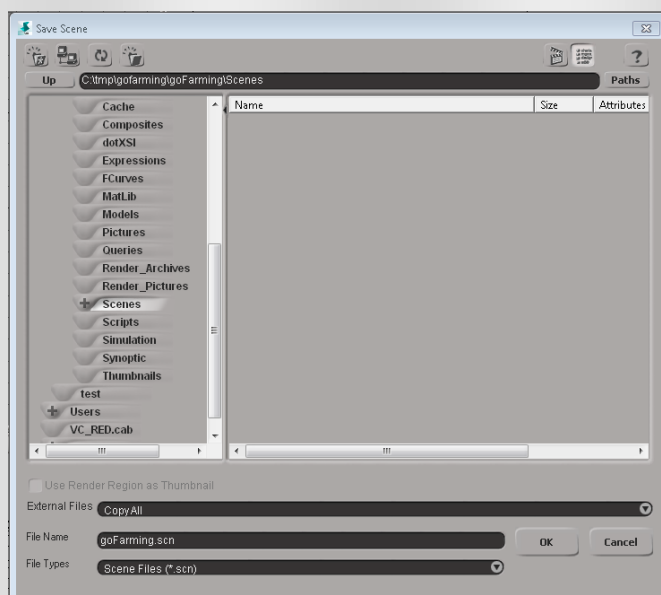
Make sure you get your personal account data from “render4you”. Follow this guide to connect to the render4you render farm. [Connection Intructions](#)

2. Prepare your Scene

Open a empty XSI Scene, create a new project, keep in mind the directory you choose for the project. You should now see something like this.



Now open your scene you want to render on the farm. Setup your scene with final or smaller resolution and make your changes on the scene, if needed. Now select “Save as” in the File Tab and navigate to folder, you have chosen on the project folder you have created earlier. Select “Copy All” and press “OK”.



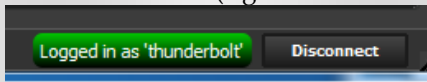
Softimage will now store your project incl. all assets inside the new project folder. After the process is done, close Softimage. There should no *.lock file inside the scene folder.

3. Job submitting to render4you renderfarm

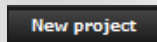
open the cloud interface



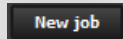
Make sure you are logged into our farm. Interface must be showed you username or "Administrator". (right corner below)



Create a new project at the interface, you have to do this only once

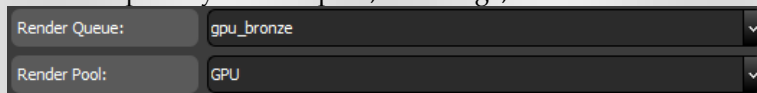


Create a new job, a new windows appears and please select your Softimage Version

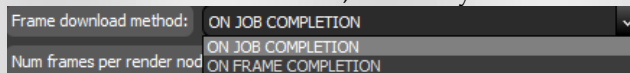


Enter a unique name in the "Job Identifier" field or press "Auto"

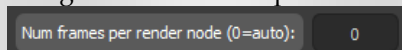
Select the priority and the pool, Stillimage, Animation or GPU



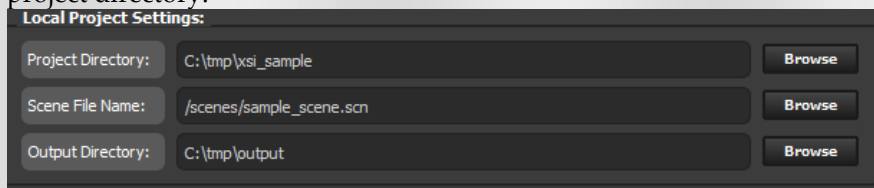
Select the download method, frames by frame or after the complete job is finished



Select how much frames should one node render per slice, 0 means the farm choose the amount automatically. If you enter 5 or 10, you job will be splitet into 5 or 10 frame parts. You will get 5 or 10 frames per download at once.



Go to "Project Directory" browse to your project folder, with your scene and folders, you want to render. It must be the parent directory, choose the scenename inside the scenefolder, choose the output folder where the images should be downloaded, must be outside the project directory.



Enter your start and endframe you want.

Render Frames:

Frame List: Ex: 2:5,7:10,11,14-17

Starting Frame:

Ending Frame:

Step Frame:

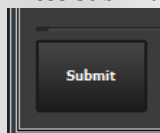
Enter the passes you want to render, if the field is blank, all passes will be rendered.

Additional Settings:

Render Passes:

Image Size:

Press submit



4. known limitations

If your renderer is vray, the final image are not stored on the right path. Please contact render4you support